

MIX

COLLEGAMENTI DELLA SEZIONE D'ANELLO

mix.vhd è il file che contiene al suo interno, gerarchicamente parlando, il file *eco.sch*, raggiungibile cliccando sul sommattore, il quale, a sua volta, contiene i blocchi α e $1 - \alpha$. Non resta quindi che osservarne il codice.

CODICE D'INTERCONNESSIONE

```
-- mix.vhd
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-- con modifiche di Canziani Alfredo & Viviani Emanuele
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-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
-- %
-- %                               LIBRERIE INCLUDE
-- %
-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.STD_LOGIC_ARITH.ALL;
use IEEE.STD_LOGIC_UNSIGNED.ALL;
use IEEE.NUMERIC_STD.ALL;

-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
-- %
-- %                               PORTE DI MIX
-- %                               (terminali di ingresso ed uscita)
-- %
-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

entity mix is
  Port (
    sclk :           in  std_logic;
    timeDelay :     in  unsigned(16 downto 0);
    goAddSignal :   in  std_logic;
    dataFromSdram : in  unsigned(15 downto 0);
    dataFromSipo : in  unsigned(15 downto 0);
    dataOut :       out unsigned(15 downto 0);
    switch :        in  std_logic_vector (1 downto 0) -- Nostra aggiunta
  );
end mix;

-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
-- %
-- %                               FUNZIONAMENTO
-- %
-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

architecture comportamento of mix is

-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
-- %
-- %                               NOSTRO COMPONENTE
-- %
-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
--
-- %
component eco -- Nostro componente
  Port (
    data_delay : in  unsigned (15 downto 0);
    data_recorder : in  unsigned (15 downto 0);
  )
```

```

        switch          : in  std_logic_vector (1 downto 0); -- %
        data_out        : out unsigned (15 downto 0)         -- %
    );                                                         -- %
end component;                                              -- %
                                                         -- %
signal s_data_delay : unsigned (15 downto 0); -- s_ sta per segnale/ %
signal s_data_recorder : unsigned (15 downto 0); -- associato alle porte/ %
signal s_switch : std_logic_vector (1 downto 0); -- di "eco" %
signal s_data_out : unsigned (15 downto 0); -- %
                                                         -- %
-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

begin
process(sclk, dataFromSipo, dataFromSdram)
begin

if sclk'EVENT and sclk='1' then -- quando succede qualcosa...
    if goAddSignal='1' then -- e abbiamo l'ok
        if timeDelay=0 then -- e non vi è ritardo =>
            dataOut <= dataFromSipo; -- ciò che ascolto, suono
        else

-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
-- %
-- %                INTERVENTO DEL COMPONENT ECO
-- %                (collegamenti logici)
-- %
-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
-- %
-- %                s_data_delay <= dataFromSdram; -- stesso segnale, altro nome
-- %                s_data_recorder <= dataFromSipo; -- idem
-- %                s_switch <= switch; -- switch è la porta del mix
-- %                dataOut <= s_data_out; -- dall'eco(s_data_out) al mix (dataOut)
-- %
-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

            end if;
        end if;
    end if;
end process;

-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
-- %
-- %                MAPPATURA DI ECO
-- %                (associazione tra segnali e porte)
-- %
-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
-- %
-- %                mappatura_eco : eco PORT MAP ( s_data_delay, -- in
-- %                s_data_recorder, -- in
-- %                s_switch, -- in
-- %                s_data_out -- out
-- %                ); --
-- %
-- %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

end comportamento;

```