Lecture #14

E3-238 : Analog VLSI Circuits

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L-14	28-9-05	Output stage, Folded cascode, OTA, OPAMP circuits, Sample & hold
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Output stage requirement

Capable of providing high output current to drive large loads

However, the DC bias current should be low to avoid Static power dissipation

The output impedance should be very low

Source follower can serve the purpose

Class AB NMOS and PMOS source follower (push-pull) stage is a preferred configuration

Output stage class AB



Biasing the output stage



M3B and M4B are diode connected NMOS and PMOS respectivel

$$V_{xy} = V_{gs3b} + V_{gs4b}$$

$$V_{xy} = V_{tn3b} + V_{tp4b} + 2\Delta V$$

Choose the sizes of M3B and M4B such that Vxy is just above the the two V_ts of M1B and M2B to avoid cross over distortion



The differential current due to inputs are folded through M1-M3 and M2-M4 pairs

The gain will be comparable to 2 stage OPAMP due to cascoding of the load transistor

The load capacitance itself acts as compensation capacitance

$$A_{v}(0) = \frac{g_{m}}{\frac{g_{o2} + g_{o9}}{g_{m4}r_{o4}} + \frac{g_{o5}}{g_{m7}r_{o7}}}$$

$$A_v(0) = \frac{(g_m r_o)^2}{3}$$
 Assuming all g_m and r_o are identical

The dominant pole is associated with the output

 C_L provides frequency compensation

Increasing C_L improves phase margin

OTA and OPAMP Circuits

Operational Transconductance Amplifier

OTA is essentially an OPAMP without an output buffer

An OTA without output buffer can drive only capacitive loads

OTA is an amplifier where all nodes except I/O are low impedance nodes. Hence the two stage OPAMP configuration minus buffer is NOT an OTA since the drain of M4 is high impedance node

As the name suggests, the quantity of interest in OTA is not the voltage gain, but it is

$$Gm = \frac{i_{out}}{v_{i2} - v_{i1}} = \frac{i_{out}}{v_i}$$

The basic OTA circuit configuration





Assumptions

$$g_{m1}=g_{m2}$$
 and $(W/L)_3=(W/L)_4=(W/L)_8$
 $(W/L)_6=K(W/L)_4$ and $(W/L)_7=K(W/L)_9$

Then

$$i_{o} = i_{d6} - i_{d7} = K(i_{d4} - i_{d9}) = K(i_{d2} - i_{d1})$$
$$i_{o} = K\left(g_{m} \frac{v_{i}}{2} + g_{m} \frac{v_{i}}{2}\right) = Kg_{m}v_{i}$$
$$G_{m} = \frac{i_{o}}{v_{i}} = Kg_{m}$$

Transconductance Gm

Gm can be set by appropriate K

For a given K (i.e. after design) Gm can still be varied by setting an appropriate bias current, I_S

i.e. Filters made using OTA can be tuned by changing I_S

Output pole is the only dominant pole! i.e. capacitive loads improve the phase margin



Simple Low pass filter



Single pole low pass filter with a cut off frequency of

$$\omega_p = G_m / C$$

Simple High pass filter



High pass filter with cut off frequency of

$$\omega_p = G_m / C$$

General biquadratic (biquad) configuration



Filter	Input Condition	Transfer function
Low-pass	$v_1 = v_i, v_2 = 0, v_3 = 0$	$g_{m}^{2}/s^{2}C_{1}C_{2} + sC_{1}g_{m} + g_{m}^{2}$
High-pass	$v_1 = 0, v_2 = 0, v_3 = v_i$	$s^{2}C_{1}C_{2}/s^{2}C_{1}C_{2} + sC_{1}g_{m} + g_{m}^{2}$
Band-pass	$v_1 = 0, v_2 = v_i, v_3 = 0$	$sC_{1}g_{m}/s^{2}C_{1}C_{2} + sC_{1}g_{m} + g_{m}^{2}$
Band-reject	$v_1 = v_i, v_2 = 0, v_3 = v_i$	$s^{2}C_{1}C_{2} + g_{m}^{2} / s^{2}C_{1}C_{2} + sC_{1}g_{m} + g_{m}^{2}$
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Inverting and Noninverting amplifier

Inverting







Integrator and Differentiator











Log and Antilog Amplifier







Sample and Hold Circuit

This is an essential requirement for discrete time systems (sampled data systems)

Applications:

ADCs,

Switched capacitor filters

Comparators etc.

Requirement of discrete time operation:1.Switches to perform sampling2.High input impedance to sense the charge without corrupting (ideally suited for CMOS and not for BJT)



MOSFET switch issues

Finite acquisition time

Finite bandwidth in sample mode

DC offset in sample mode (Vos1)

Finite aperture delay (Δt)

Pedestal error (Vos2) : (Charge injection and Clock feed through)

Droop in Hold mode

For
$$t > t_H + \Delta T$$

 $V_o(t) = V_i(t_H + \Delta t) + V_{os1} + V_{os2} + \Delta V(t)$



Acquisition time $\tau = R_{on}C_H$ (RC time constant of channel)

$$R_{on} = \frac{1}{\mu Cox \frac{W}{L} (V_{gs} - V_t)} \qquad \text{In linear region}$$

Bandwidth in sample mode = $1/\tau$

 $V_{osl}=0$ provided MOSFET is in linear region (i.e. $Vin < \varphi_H - Vt$) Otherwise $Vo \neq Vin$ instead $Vo = \varphi_H - Vt$



Channel charge injection

When switch is ON, channel charge is

 $Qc = WLCox(\varphi_H - Vi - Vt)$

When ϕ goes low, the switch turns off and the channel charge must exit out

An approximation is, 50% of this charge Goes to the out put node

The fraction that goes to output node is a complex function of parameters such as impedance seen at each node to the ground, clock transition time etc. (ex: if clock makes slow transition all the charge could be absorbed at input)

$$\Delta V = -\frac{Q_c}{2C_H}$$
$$\Delta V = -\frac{WLC_{ox}(\phi_H - V_i - V_t)}{2C_H}$$

Effect of charge injection



Speed-Precision product : $\tau\Delta V$

$$\tau \cdot \Delta V = \frac{L^2}{2\mu}$$

Interesting trade-off!

Depends only on L and is independent of transistor width and the value of the sampling capacitance

Clock feedthrough

When the switch is being turned off, the clock transition capacitively couples to the output



Note: If clock makes slow transition (quasi static) Then the clock feed through error is significantly less

Example for error values

W=10 μ m, L=2 μ m, Vt=0.7V, Cox=1.38fF/ μ m², C_{ov}=3fF, C_H=1pF, ϕ_{H} =5V, ϕ_{H} =0V

Gain error = 1.1%

Charge injection offset = 47mV

Clock feed through offset = 15mV

Total offset = 62mV





 $\Delta Q_1 = 0.5W_1L_1C_{ox}(V_{DD}-Vi-Vt) \qquad \Delta Q_2 = W_2L_2Cox(V_{DD}-Vi-Vt)$ Choose $L_1 = L_2$ and $W_2 = W_1/2$ to cancel the charge injection Note that the clock feed through error is also cancelled

$$\Delta V_{cft} = -\Delta \phi \frac{C_{ov}}{C_{ov} + C_H} + \Delta \phi \frac{C_{ov}}{C_{ov} + C_H} = 0$$